

Beavers Community Primary School

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Last week, we had our annual Arts Week with the theme of 'Creation Myths'. Each year group chose a different myth from a range of cultures and regions, and explored this throughout the week through all sorts of creative activities. Each class worked together to create sketch books which captured all of the new skills the children had learned, and they are very impressive to look at! Many of you were able to attend the exhibition which showcased all of the chil-



dren's work and the children were very proud of what they achieved. We even had a visit from the Mayor! As always, a huge thank you to Ms Bentley and Mrs Grewal (and all the Arts team) for making this such a success for the children.

This week, the children in Nursery visited the Library and explored some of the exciting books there. The library (at The Hub) is open Monday and Thursday 9:00am – 3.00pm, Tuesday and Wednesday 11:30am – 5:30pm and Saturday 9:00am – 1:00pm and you can borrow a range of books for all ages. Also this week, Year 5 put on a wonderful assembly to celebrate Lunar New Year with some excellent acting, reading and singing.

Next week, it is both Children's Mental Health week and Safer Internet Day. One of the themes of this year's Safer Internet Day is "managing influence", and National Online Safety have produced some information for parents about 'persuasive design online', which we have included in this newsletter. They regularly post information about online safety on their Facebook page, and the NSPCC also has further information and support about helping your child to stay safe online: <u>https://www.nspcc.org.uk/keepingchildren-safe/online-safety/talking-child-online-safety/</u>.



Next week, we will be taking part in **Children's Mental Health Week**. Children's Mental Health Week is a mental health awareness week that empowers, equips and gives a voice to all children and young people in the UK.

On **Friday 9th February**, we will be having an **'Express Yourself**' dress up day! On this day, we are asking children (and staff) to dress up and celebrate what makes them unique. This could be wearing their favourite colour or accessory, wearing an outfit which shows how they are feeling, sharing a favourite hobby e.g. dancing, karate, art, baking etc, having a unique hairstyle or simply coming dressed as themselves. It can be as simple or elaborate as you like!

Spring 1 value - Determination

Never giving up, no matter what! Deciding to do something, and then doing it. <u>Article 14:</u> Every child has the right to think and believe what they choose and also to practise their religion.





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February -Determination W/C 5th Children's Mental Health Week KS2 Music Performance with 7th Roual College of Music & UWL 8th Y2 Mosaue Visit 12th Half Term February-Equality 22nd Y5 Mosque Visit Y5 Ruby Library visit 26th 29th Y5 Red Library visit March -Equality Y5 Crimson Library visit 4th World Book Dau 7th 10th Start of Ramadan 15th **Talent Show** 19th Parents Evening 21st **Parents Evening** 22nd Y1 Easter Assembly 25th Foodbank Mufti Day 26th EYFS Easter Fayre 28th Break up for Easter—Close at 1:30 28th No Nurseru April-Co-Operation 15th Start of the Summer Term 19th Y4 Eid Assembly May-Co-Operation 9th Y2 Hounslow Urban Farm W/C 13th KS2 SATs Mufti Dau—Foodbank 24th 27th Half Term June-Kindness W/C 17th Sports Week 27th Y2 Wetalnds July Kindness Y1 London Trip 1st 2nd **Transition Day** Y1 London Trip 3rd 4th Y1 London Trip

Attendance Good attendance is very important for learning! Attendance cup winners were: Silver 99–98% 99% Y2 Sky, Y4 Lilac, 98% Y4 Purple Bronze 97–96% 97% Y4 Lavender, Y5 Crimson,

Y6 Jet, Rec Apricot Classes with 100% attendance earn a **mufti day**.





Community News — Barbara Moses Community Liaison Officer





<u>Golden Ticket:</u> Awarded for: Good Values, Good Behaviour 26th January 2024

 Amber—Hezel, Abdulsamad
 Lilac

 Orange—Maraicha, Jasmaira
 Lave

 Apricot—Malikah
 Purp

 Yellow—Vlad
 Crim

 Lemon—Maaira, Isra
 Red

 Sky—Nashwin
 Rub

 Lime—Afrah
 Green—Sarah, Ruth

 Year 6
 Staff Room Lunch

 Ebony—Keon, Silver—Hiba, Jet—Alina

y 2024 Lilac–Zayena, Harjot Lavender–Elizabeth Purple – Abdulrahman Crimson–Vihaan, Elmirah Red–Sawera, Gracie-May Ruby–Ferzan, Asia



Mrs Bentley held a Creation Myths art workshop with parents during Arts Week. Their creations were displayed in the art exhibition.





The first Parent Gym session will be on the 8th February, starting at 8.45am. Parents are welcome.



We held a BeeZee Bodies Coffee morning on 19th January in the Community Space. Morgan came to speak with parents about the Healthy Living courses available for adults and families throughout the borough.



The children in Rainbow had a wonderful arts week. They have had lots of fun creating their special pieces of art.





























Creation Myths Art Exhibition 2024































Nursery parents enjoyed coming to a talk and play session to carry out different activities in the Nursery. Our speech and language therapist, Bhavna Archarya spoke to the parents about the importance of communication and learning through play.



Nursery children enjoyed visiting Beavers library. The children listened to a story, sang songs and looked at different books. A big thank you to all the parents for coming to the library with us.









Beavers Library (a) The Hub





At National Online Safety, we believe in empowering parents, corers and trusted adults If is needed. This quide focuses on one of many bases which we believe trusted e salety with their children, should stey teel

What Parents & Carers Need to Know about PERSUASIVE DESIGN ON

Persuasive design' refers to the techniques that companies employ to influence our thoughts and behaviours when we're on the internet. These approaches can be spotted on websites, in apps and even as part of some video games. Persuasive design means that this content has been deliberately presented In a way that's intended to encourage you to spend your time or money (or both). These methods often prove highly effective at keeping people engaged and invested for longer than we might expect.

SCROLLI

POTENTIAL ADDICTION

WHAT ARE

THE RISKS?

In the digital world, persuasive design can make certain activities more addictive and harder to walk ay from: some people may beg eel anxious or irritated without to reel anxious or initiated without access to their device or their favourite app, for example, it can also often leave users feeling isolated, as – if they spend most at their time on social media – they may start to find it difficult to talk to other people in real life.

MENTAL HEALTH CONCERNS

rolling online or gaming without Scrolling online or gaming without regular breaks is proven to be harmful to our mental health. The constant bombardment of news stories (many of them negative), images and influencers' posts can create sensations of unease, uncertainty and FOMO (fear of missing out). Young people can get as immered in this environment that they become less likely to spot misleoding posts.

PROLONGED SCROLLING

al media can draw any of us ardless of age – into a continuous tern of refreshing our screen, following posts and links down rabbit holes or reading countless comments made by others. This aimless scrolling can eat up time which could have spent on more productive titles. It could also lead younge s into areas of the online world h aren't age appropriate.

SENSORY OVERLOAD

Repetitively scrolling, clicking on links or pixying games can create an unending stream of new information and visual stimuli. Put it this way: social media isn't exactly renowned as a corefree, chilled -out environment. Such overstimulation can become too much for young people to handle, resulting in sensory overload and causing them to feel stressed, overwhelmed and exhausted.

COSTLY ADDITIONS

Video games sometimes display offers for downloadable content or loot baxes which can be bought with real money. While these 'microtransactions' temptingly promise to Improve a player's gaming experience, most of the time they are monay sinks. Young people in particular, excited by the chance of enhancing their game, could spend quite a sizeable sum very quickly indeed.



Hours spent sitting and scrolling means far less time moving around and getting exercise: hardly ideal for a young person's physical health. Additionally, prolonged exposure to the light given off by a phone's screen can lead to eye fatigue and discomfort, especially if viewing it in the dark. Extended phone use before bed can also impact on sleep bed can also impact on sleep quality, affecting mood and energy als over the following days

Advice for Parents & Carers

ESTABLISH LIMITS

Talk to your child about setting some time limits on how long they can tak to your child about setting some time times on now long they can use their phone, tablet or console in the evenings or at weekends – or perhaps how often they can go on a specific app, game or website. You could also decide to involve the whole family in creating this shared screen time agreement, making things fair (and healthier) for everyone.

ENCOURAGE MINDFULNESS

Acknowledging any addiction is key in overcoming it – and compulsive scrolling is no different. If anything mentioned in this guide sounds familiar, it could help to have an honest, open chat with your child about how much time they spend online. Get them to think about how often they scroll through social media aimlessly or habitually open it up whenever they have a spare moment.

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MAKE A CHECKLIST

Considering a list of relevant questions can be an effective way of helping children figure out why they're scrolling on certain sites or consuming particular pieces of content. A checklist can prompt young people to ask themselves if they're learning anything or benefiting from this activity or if they're wasting their time. Taking a step back can sometimes help us to see things more clearly.





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D Stop knee-jerk responses at the source by turning off push notifications and alerts. Whether it's a gaming notification or a social media update, these not-so-gentie reminders are designed to catch our attention and lure us back to our device. Switching them off – or even deleting any particularly intrusive apps – can help prevent your child from being reeled back into the online world.

Meet Our Expert

con Jennings has more than 30 years soperience in the Re ionalign, see and hears education (Parel), as well at derive

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